

WordNet_s and Beyond: the Case of Lexical Access in Speaking or Writing

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Knowledge is power



Knowledge concerning words

1. **Lexical competency**, i.e. knowledge of words (**word forms**).

- You can only find what is there. The target must be in the knowledge-base.
- Information associated to words : meaning, grammar, ...

2. **Metaknowledge**

- existence of words (*tomorrance* → *tomorrow*)
- organization (topology: direct neighbors; moving window/flashlight on the map of the mental lexico)
- direction to go in order to continue search

1. **Cognitive states:**

- *unpredictable*;
- *variable* : different from person to person + moment to moment;
- *fragmentary* (Tip of the Tongue)

Knowledge is power

Provided that you know how to *organize*, *access* and *use* (control) it. Knowledge is a prerequisite to

- **thinking** (conceptualization, *feeding* thought)
- **communication** (allowing to *express* the *process* and *products* of thought)

Knowledge is power, provided that you can access it.

Our *focus*: *lexical access* by a human dictionary user being in the *production mode* (speaker/writer).

- **Challenge**: find the target among a large number of words, i.e. find the *needle* in a *haystack* (time + effort).
- **Difference** : *storage* vs. *access*



Needles in a haystack and **how to **find** them?**

Building a **resource** to help **authors** (speakers/writers)

to overcome the  **problem**

The importance of concepts and words

Words are to **communication** what **concepts** are to **thought** : they are neither the *process* nor the *product*, but they are the **fuel** allowing the realization of both.

Words are to **language** what **bricks** are to **houses**. They are neither the *building* nor the *method* for creating it, they are ‘only’ the **building blocks** allowing us to build the **house**. Hence words are important.

The importance of the words' organization

Searching for a **word** in a dictionary *without* a good **index** is like **searching** for a **location** on an island *without* a decent **map**.

Problem

Lexical access, i.e. **wordfinding**
when *speaking* or *writing*
(deliberate, off-line)

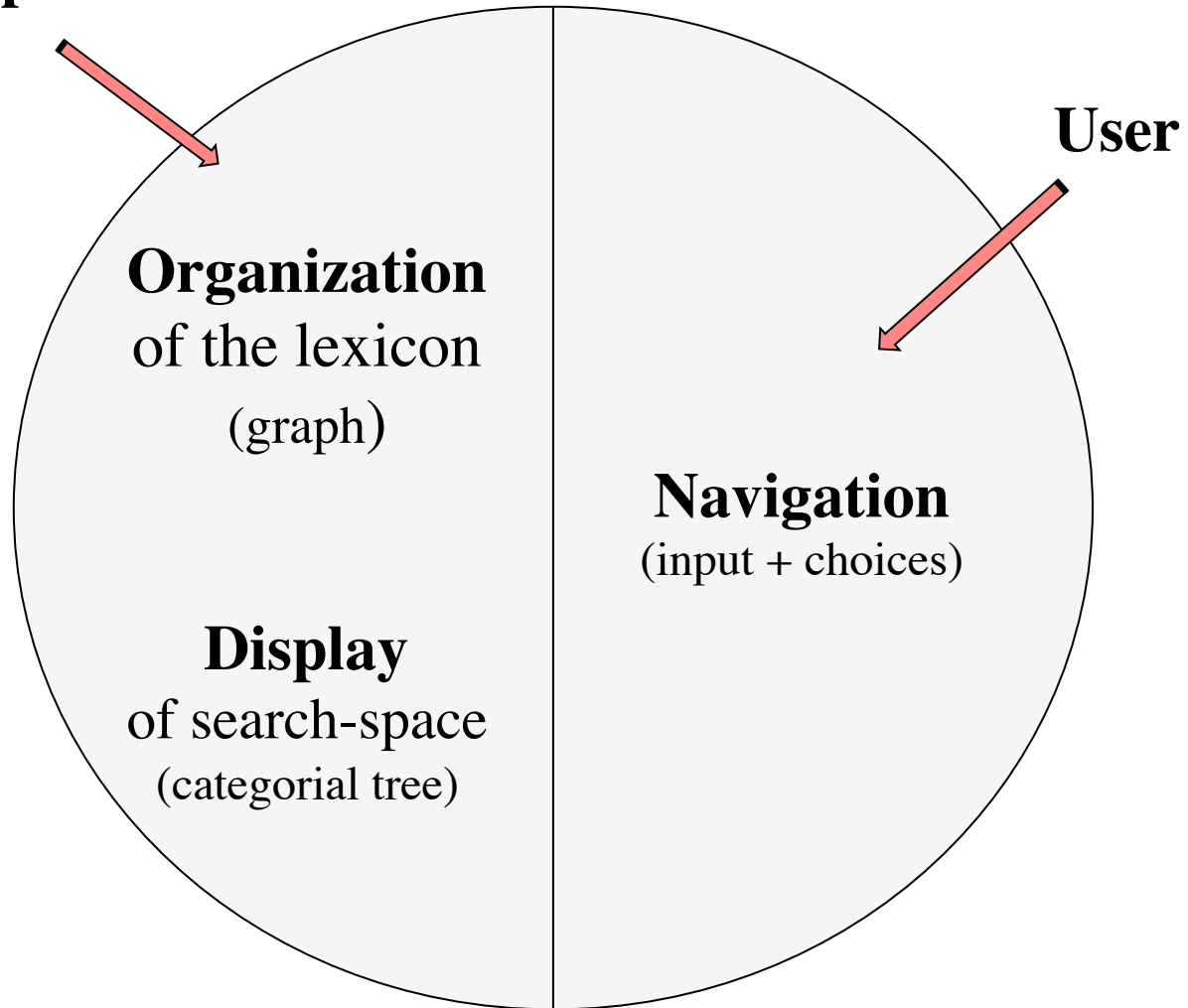
Three perspectives :
man, machine, man-machine

Some questions addressed

1. What does it mean to **access** a word?
2. **Where** and **how** to search ?
3. What kind of **tools** do we need (map/compass)?
4. How must the lexicon be **organized** to allow for **quick access**?
5. What are the tricks, i.e. magic short-cuts, allowing us to reach basically all words via very **few** (2-4) mouseclicks?

Major points

Engineer

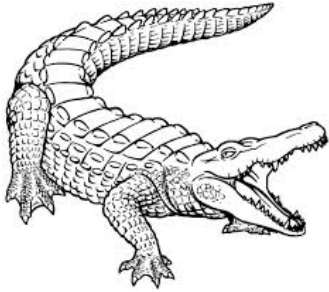


So, our **problem**: lexical access

But what does that mean?

Find in the lexicon the **target**,
i.e. **reduce** the *entire* **lexicon** to **1**, the **elusive** word.

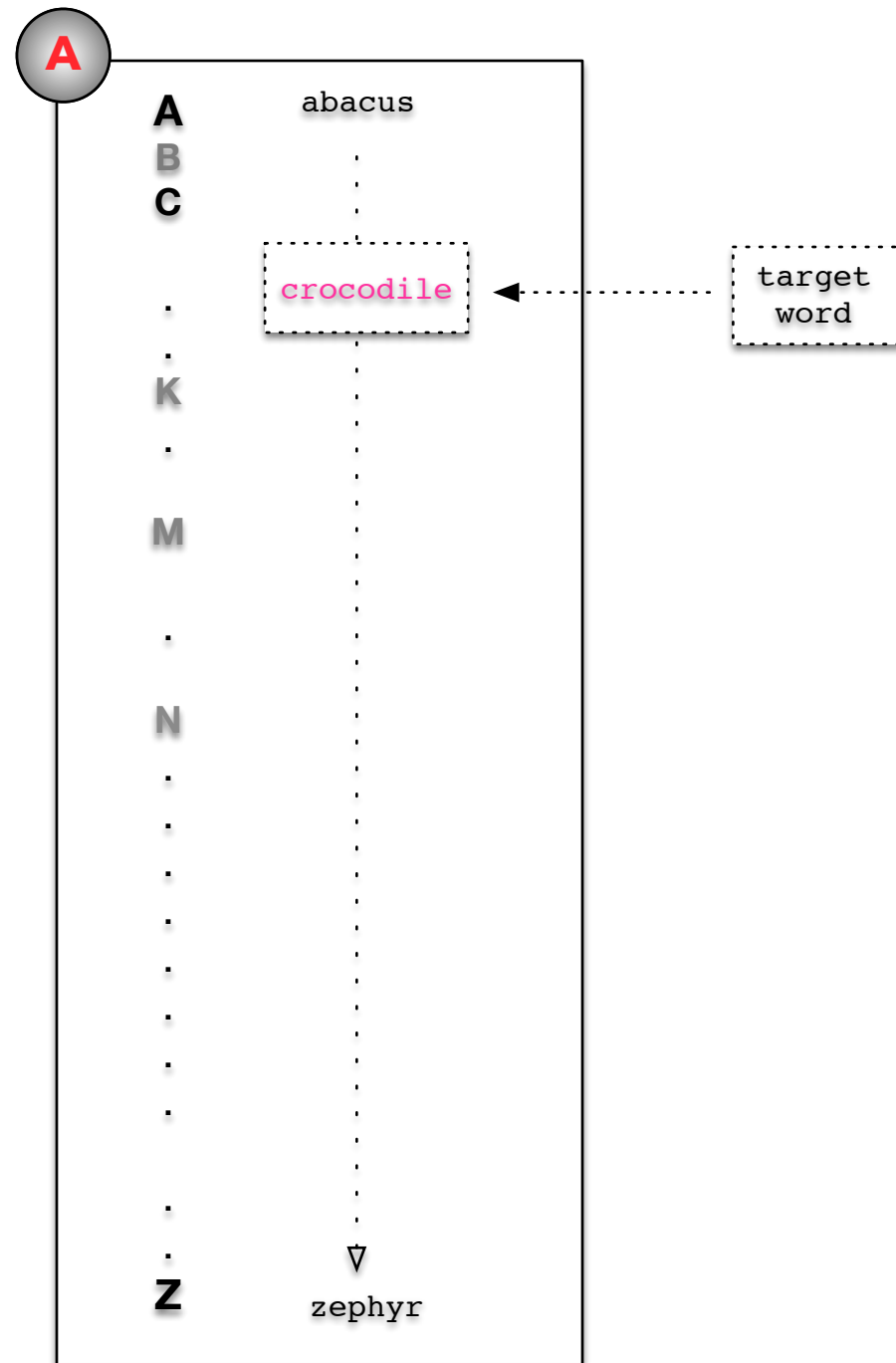
Idea to express



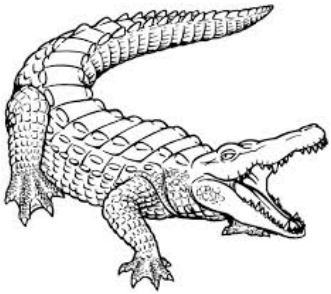
Search entire lexicon

i.e. reduce the whole set to 1

Hypothetical alphabetically organized lexicon containing 60.000 words



Input



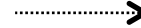
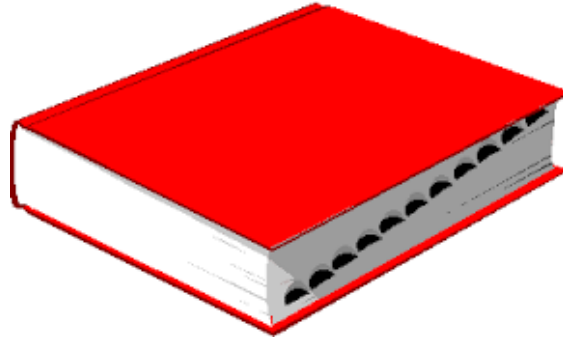
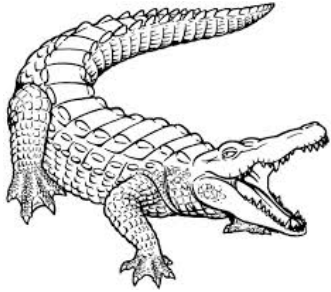
Output



crocodile

...

Input



Output

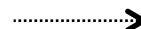
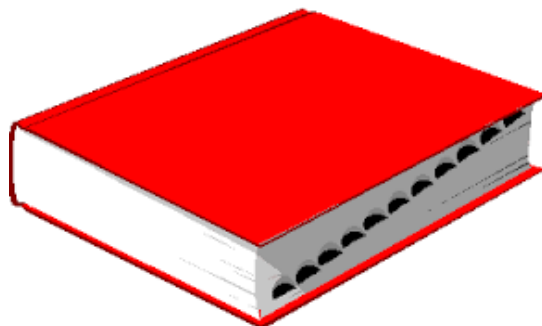
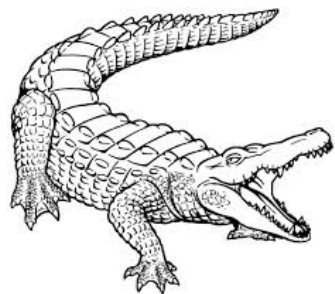


- alligator
- caiman
- **crocodile**
- ...



Mediator

Visual Input



Output



- alligator
- caiman
- **crocodile**
- ...

reptile



Linguistic input
(underspecified)



Mediator

Yet, consider the following (too often overlooked) facts

It is **not** because something is **stored** that it can (always/
readily) be **accessed**

- ▶ people (amnesia, anomia, TOT, etc.)
- ▶ machines (quality of query, organization, etc.)



Problem

Input:



What was his **name** again?

Think_of: umbrella

Target : Mandela

Problem

Gosh! **Where** did I put my **<object>** ?

object:

keys, glasses,
passport, ...



Problem

Input:



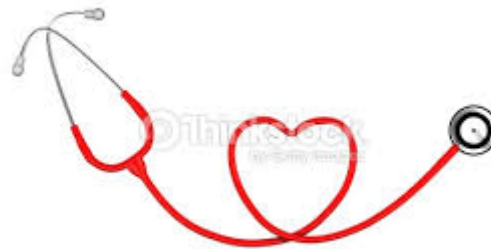
What is the **word** for this nocturnal mammal with long ears and a snout which feeds on termites and inhabits the grasslands of Africa?

Target : aardvark

Problem

“The doctor listened to her chest
with his *periscope*”

Target :



stethoscope

Consequences

1. **Disruption** (hesitation, silence)
2. **Nuisance** in social life: how come that he doesn't **remember me** ?

Problems, problem, problems,

Any solutions on the horizon ?


We believe that the answer is **YES**, and we will try to show how this could be done by improving an existing electronic dictionary.

But before that, a few preliminary comments.

Major search scenarios

Known	Goal	Type of search
word form	meaning, spelling, Grammar	semasiological
meaning	word form	onomasiological

Major search scenarios

Known	Goal	Type of search
shamrock		semasiological
	word form shamrock	onomasiological

Different kinds of accessible information

concept	sound	related information
small plant with 3 round green leaves on each stem	sham - jam rock - knock shamrock - Sherlock	happy good luck Ireland Holmes

Consider the following

- Unlike in *reading* (semasiological search) **word look-up** in *speaking* or writing (onomasiological search) is **indirect**. Since we don't know the word (it is our goal) we can access it only via another word.
- Search is **not** performed in the *entire* lexicon, but only in a **part** of it (called 'search space'), which is built **dynamically** on the basis of the information currently available in the user's mind. This can be of any sort and vary from moment to moment (imagine a major event: 9/11, 2001), and person to person.
- This being so it is important to determine properly the search-space (content, size, relevance).

Build the search-space

Based on what?

- definitions (bag of words)
- co-occurrences (typical associations) – our current focus !!!
- topics (Roget's Thesaurus)

Three problems

Build the **search space**

- *size* (not too big, not too small)
- *content*: contain potentially relevant data (density)

Organization + presentation

- graph => categorial tree
- *scope*: direct neighbor (limitations of screen size, danger to drown the user;)

Metalanguage (understandable by ordinary user)

Characteristics

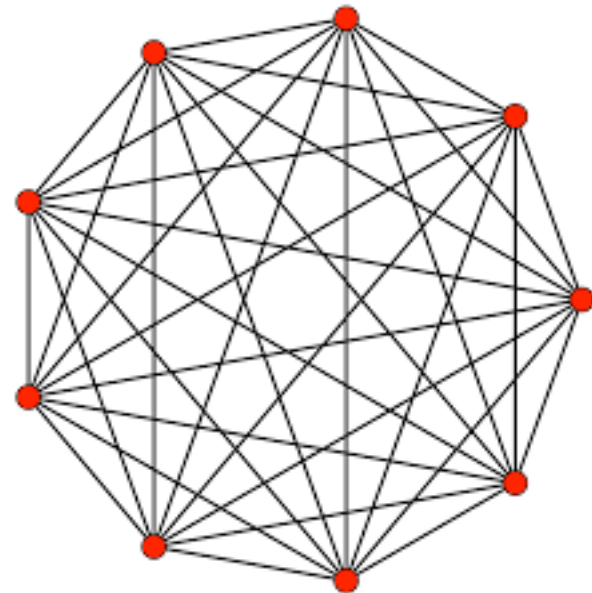
- **Fully connected graph** (all words are reachable, regardless of the entry point).
- **Content** (size, content: contain potentially relevant data)
- **Based on user's current knowledge state**
- **Redundancies** (flexibility: the same word can be reached via different routes) – hence, our network is different from a traditional dictionary which contains a given lemma with a specific sense only once (e.g. 'rose').

The problem of organizing the lexicon or the search space

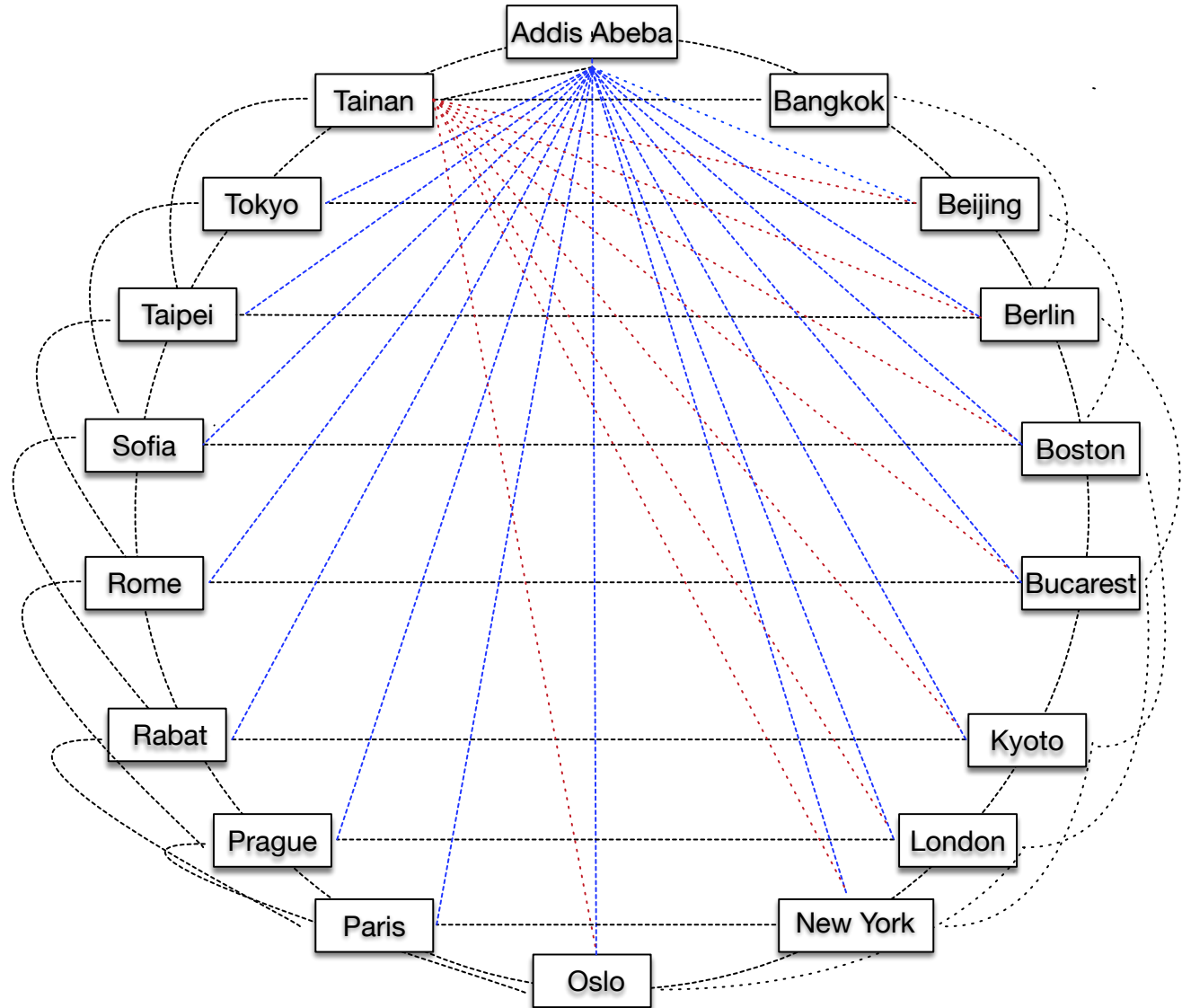
Alphabetically, topically, statistically

Fully connected graph

Everything
is accessible
from anywhere



Fully connected graph



Goal

Tōkyō

Input

Kyōto

1. Addis Ababa
2. Bangkok
3. Beijing
4. Berlin
5. Boston
6. Bucarest
7. Kyōto
8. London
9. New York
10. Oslo
11. Paris
12. Prague
13. Rabat
14. Rome
15. Sofia
16. Taipei
17. Tōkyō
18. Tainan

Various ways of organizing the data:

continent, country, size,
alphabetic, ... (mixed form)

The problem with statistics

Input: India

<http://www.eat.rl.ac.uk/cgi-bin/eat-server>

PAKISTAN	12 0.14	FLIES	1 0.01
RUBBER	10 0.12	HIMALAYAS	1 0.01
CHINA	4 0.05	HINDU	1 0.01
FOREIGN	4 0.05	HUNGER	1 0.01
CURRY	3 0.04	IMMIGRANTS	1 0.01
FAMINE	3 0.04	INDIANS	1 0.01
TEA	3 0.04	JAPAN	1 0.01
COUNTRY	2 0.02	KHAKI	1 0.01
GHANDI	2 0.02	MAN	1 0.01
WOGS	2 0.02	MISSIONARY	1 0.01
AFGHANISTAN	1 0.01	MONSOON	1 0.01
AFRICA	1 0.01	PATRIARCH	1 0.01
AIR	1 0.01	PEOPLE	1 0.01
ASIA	1 0.01	PERSIA	1 0.01
BLACK	1 0.01	POOR	1 0.01
BROWN	1 0.01	RIVER	1 0.01
BUS	1 0.01	SARI	1 0.01
CLIVE	1 0.01	STAR	1 0.01
COLONIAL	1 0.01	STARVATION	1 0.01
COMPANY	1 0.01	STARVE	1 0.01
COONS	1 0.01	TEN	1 0.01
COWS	1 0.01	TRIANGLE	1 0.01
EASTERN	1 0.01	TURBANS	1 0.01
EMPIRE	1 0.01	TYRE	1 0.01
FAME	1 0.01	UNDER-DEVELOPED	1 0.01

Input: India

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EASTERN	1 0.01	TURBANS	1 0.01
EMPIRE	1 0.01	TYRE	1 0.01
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Frequency and/or recency? weights are not everything

Output ranked in terms of frequency

PAKISTAN	12 0.14	FLIES	1 0.01
RUBBER	10 0.12	HIMALAYAS	1 0.01
CHINA	4 0.05	HINDU	1 0.01
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EASTERN	1 0.01	TURBANS	1 0.01
EMPIRE	1 0.01	TYRE	1 0.01
FAME	1 0.01	UNDER-DEVELOPED	1 0.01

Clustering by category

Countries, continents, colors, food, means of transportation, instruments, ...

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It is not because a **word** is **stored** that we can **access** it under all circumstances

This holds not only for *humans* (TOT-problem), but also for *machines*;

Much depends on the **quality** of the *query* and the way the *resource* is built

Believe it or not, even machines can fail

It all depends on the quality of

- the resource
- the query
- the search method

Automatic comparison of output produced for different 'corpora'

- eXtended WordNet
- Wikipedia

WordNet : 2 ways of using it

- via *machine* (write some algorithm to make WN comply with it)

"WordNet is an online lexical database designed for use under program control." (Miller, 1995, p. 39).

- via the *GUI* (this is the case *we are concerned with here*) :

<http://wordnetweb.princeton.edu/perl/webwn>

Evaluation of system performance

Critical variables

- type of search algorithm
- nature of the **corpus**

Relative success

- to find the desired target word
- speed
- accuracy

Target: vintage



WordFinder

Welcome to the **WORDFINDER** Webpage

Input

harvest wine grapes

send

Output

(found related words): **23** hits

Beaujoulais, régions, area, quality, between, vintage, well, usually, vineyards, south, various, year, growing, early, cru, low, north, following, aging, generally, time, potential, very

Comparison of query terms and resources

Input (query)	eXtended WN	Wikipedia
wine	488 words: grape, sweet, serve, France, small, fruit, dry, bottle, produce, red,...	3045 words name, christian, grape, France, ... vintage (81 st), ...
harvest	30 words month, fish, grape, revolutionary, calendar, festival, dollar, person, make, wine, first,...	4583 words agriculture, spirituality, liberate, production, producing, ..., vintage (112 th), ...
wine + harvest	6 words make, grape, fish, someone, commemorate, person	353 words grape, France, vintage (3 ^d)

Comparison of query:

wine better than harvest; wine + harvest together better than either of them alone.

Comparison of resource: Wikipedia better than WN in all three cases.

Under what conditions can WN be used for consultation?

1° The *author knows* the *link* holding between the source word (input) and the target, e.g.

([dog]+synonym = [?] → [bitch]);

([dog]+hypernym = [?] → [canine]);

2° The *input* (source word) and the *target* are *direct neighbors* in the resource. For example,

[seat]-[leg] (*meronym*);

[talk]-[whisper] (*troponym*), ...

3° The *link* is *part of* WN's database :

'more *specific*', 'more *general*',... are part of it,

'better than; famous_for' are not.

Under what conditions is WN not really good for consultation?

1° The source (input) and the target are only *indirectly* related, the distance between the two being greater than 1. This would be the case when the target ('Steffi Graf') cannot be found directly in response to some input ('tennis player'), but only via an additional step, say, 'tennis pro' :

([tennis player] → [tennis pro]);

input at next cycle:

([tennis pro] → [Steffi Graf])

2° The input ('play') and the target ('tennis') belong to different parts of speech. This is often referred to as the 'tennis problem' (Chafe in Fellbaum, 1998);

Under what conditions is WN not really good for consultation?

3° The prime and the target are linked via a *syntagmatic association* ('smoke'-'cigar'). Since the majority of relations used by WN connect words from the same part of speech, word access is difficult if the output (target) belongs to a different part of speech than the input (prime);

4° The user ignores the link, he cannot name it, or the link is not part of WN's repertory. This holds true (at least) for nearly all syntagmatic associations;

Beware

Efforts have been made though to add *domain* information and *syntagmatic* links, but they are not integrated in the version that is accessible via the web interface. Yet this is the one accessed by the ordinary language user.

- Bentivogli, L. & Pianta, E. (2004). *Extending WordNet with Syntagmatic Information*. Sojka, P., Pala, K., Smrz, P., Fellbaum, C. & Vossen, P. (Eds.): Global Wor(l)dNet Conference, Proceedings, pp. 47-53. Masaryk University, Brno
- Bentivogli, L., Forner, P., Magnini, B., & Pianta, E. (2004). Revising the wordnet domains hierarchy: semantics, coverage and balancing. In *Proceedings of the Workshop on Multilingual Linguistic Resources* (pp. 101-108). Association for Computational Linguistics.

Some more references

- Boyd-Graber, J., Fellbaum, C., Osherson, D. & Schapire, R. (2006). *Adding Dense, Weighted, Connections to WordNet*. Proceedings of the Global WordNet Conference.
- Gliozzo, A. & Strapparava, C. (2008). *Semantic domains in computational linguistics*. Springer.
- Nikolova, S., Tremaine, M., & Cook, P. R. (2010). Click on bake to get cookies: guiding word-finding with semantic associations. In *Proc. of the 12th int. ACM SIGACCESS conference on Computers and accessibility* (pp. 155-162).

WN and **beyond**

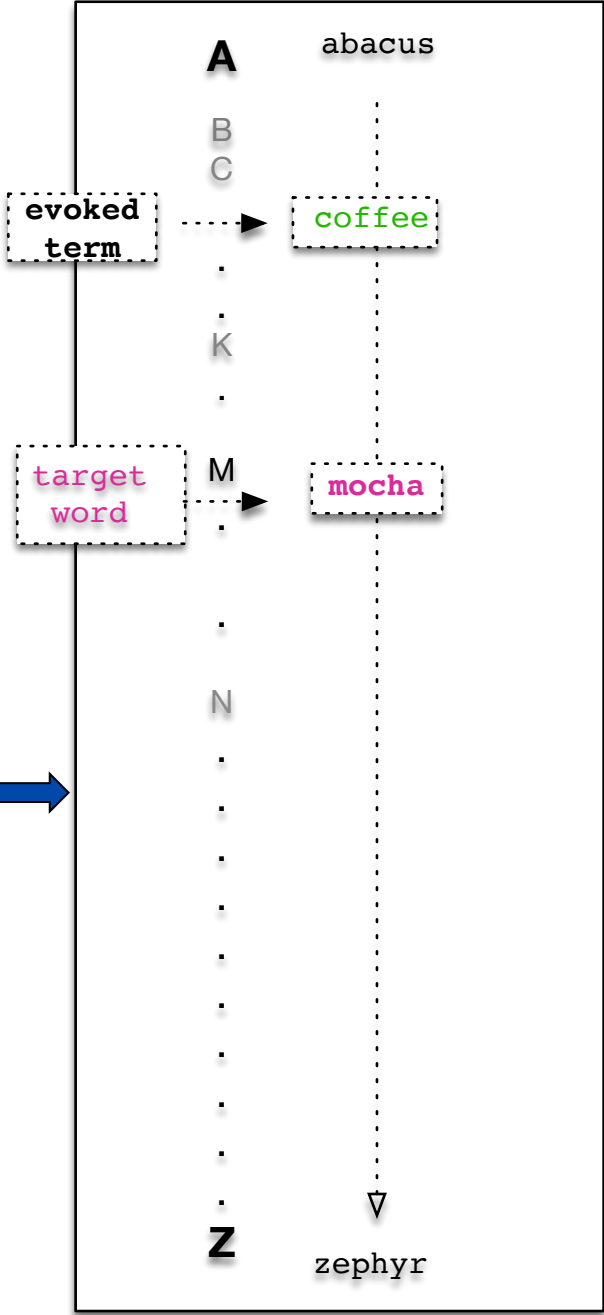
The nature of the problem,
the framework of our approach
and its solution in a nutshell

Idea to express



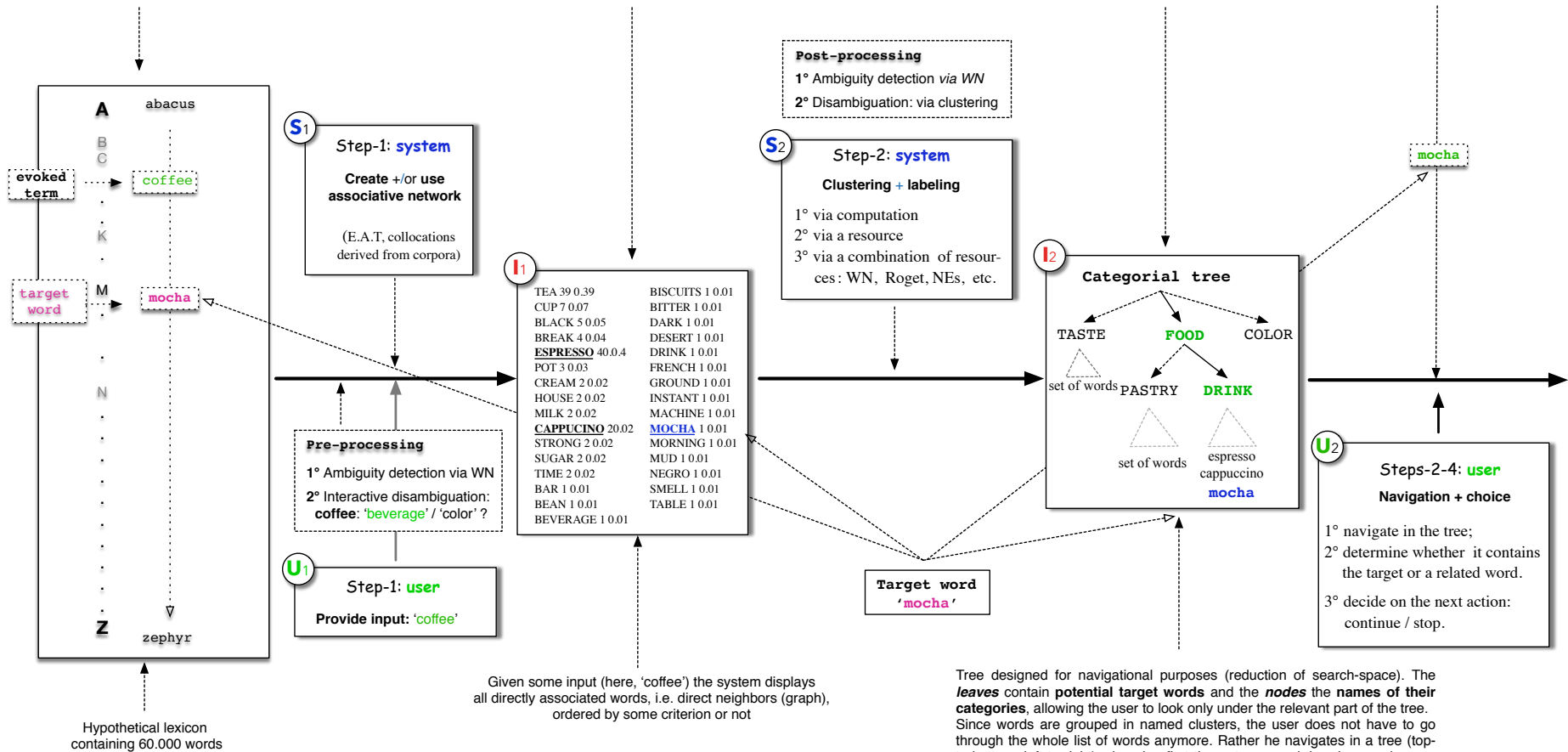
Entire lexicon

Hypothetical size:
60.000 words



How to **access** the word stuck on the tip of your tongue?

A: Entire lexicon → **B: Reduced search-space** → **C: Categorical Tree** → **D: Chosen word**



Tree designed for navigational purposes (reduction of search-space). The *leaves* contain **potential target words** and the *nodes* the **names of their categories**, allowing the user to look only under the relevant part of the tree. Since words are grouped in named clusters, the user does not have to go through the whole list of words anymore. Rather he navigates in a tree (top-to-bottom, left to right), choosing first the *category* and then its *members*, to check whether any of them corresponds to the desired target word.

S: system, U: user, I: interaction

Lexical access as a three-step process
(provide input, navigate and choose then among the possible outputs)

Conclusion

We have presented here some ideas of how to build a resource likely to help authors to overcome the TOT-problem.

We have strongly pleaded for the potential of word associations. While one can certainly rely on the words composing the definition of the target word (meaning, [plan A](#), the normal route), a lot more can be done by using word associations ([plan B](#)).

Conclusion

Lexical access was conceived as a three-step process. *Engineers* have to organize words (association network), determine the space within search takes place given some user input, and present them then the result in a manageable way (categorical tree). The *user* has to provide an input, which will determine the space within which search takes place (direct neighbors of the input), determine the category in which to look for the target and decide then whether to stop or to continue search.

So far we have only presented a *roadmap*. The next step should be, of course, to build the resource. To this end one can combine and experiment with existing resources (BabelNet, ConceptNet, word definitions, topic maps,...), and while building the *semantic net* within which search takes place seems feasible, the second step (clustering and naming the clusters, i.e. building the categorical tree) is quite a bit more of a challenge.

Thanks for
hanging in!



Please enjoy the next talk(s)