

# Folktale similarity based on ontological abstraction

Marijn Schraagen

Digital Humanities Lab  
Utrecht University, The Netherlands

Global WordNet Conference  
January 30, 2016



Universiteit Utrecht

# Research task

- Compute pair-wise similarity of folktale texts using WordNet



# Research task

- Compute pair-wise similarity of folktale texts using WordNet
- Capture common elements in actors and events at an abstract level



# Research task

- Compute pair-wise similarity of folktale texts using WordNet
- Capture common elements in actors and events at an abstract level
- Complement existing folktale classification standards



- Data taken from Dutch Folktale Database
  - <http://www.verhalenbank.nl/>, in Dutch



- Data taken from Dutch Folktale Database
  - <http://www.verhalenbank.nl/>, in Dutch
- Subcorpus for proof of concept



- Data taken from Dutch Folktale Database
  - <http://www.verhalenbank.nl/>, in Dutch
- Subcorpus for proof of concept
- 16 folktales, 33,022 words







- Data taken from Dutch Folktale Database
  - <http://www.verhalenbank.nl/>, in Dutch
- Subcorpus for proof of concept
- 16 folktales, 33,022 words
- Grammatically correct, modern Dutch
- “Er was eens een klein meisje, dat Roodkapje heette. Wat een gekke naam, hè? Ze heette ook niet echt Roodkapje.”
- *Once upon a time there lived a little girl, called Little Red Riding Hood. What a strange name, isn't it? She was not actually called Little Red Riding Hood.*



# Preprocessing

- Preprocessing using Frog



# Preprocessing

- Preprocessing using Frog
- Tokenization, lemmatization, POS-tagging



# Preprocessing

- Preprocessing using Frog
- Tokenization, lemmatization, POS-tagging
- Keep nouns (proper names), adjectives, (non-function) verbs



# Preprocessing

- Preprocessing using Frog
- Tokenization, lemmatization, POS-tagging
- Keep nouns (proper names), adjectives, (non-function) verbs
- “Er was eens een klein meisje, dat Roodkapje heette. Wat een gekke naam, hè? Ze heette ook niet echt Roodkapje.”
- *Once upon a time there lived a little girl, called Little Red Riding Hood. What a strange name, isn't it? She was not actually called Little Red Riding Hood.*



# Preprocessing

- Preprocessing using Frog
- Tokenization, lemmatization, POS-tagging
- Keep nouns (proper names), adjectives, (non-function) verbs
- “Er was eens een klein meisje, dat Roodkapje heette. Wat een gekke naam, hè? Ze heette ook niet echt Roodkapje.”
- *Once upon a time there lived a little girl, called Little Red Riding Hood. What a strange name, isn't it? She was not actually called Little Red Riding Hood.*
- klein meisje Roodkapje heten. gek naam hè. heten echt Roodkapje
- *little girl Little\_Red call. strange name eh. call really Little\_Red.*



# Similarity computation

- Count number of matching terms



# Similarity computation

- Count number of matching terms
- Sentence level comparison





# Similarity computation

- Count number of matching terms
- Sentence level comparison
- Check for exact match or abstract match using WordNet



# Similarity computation

- Count number of matching terms
- Sentence level comparison
- Check for exact match or abstract match using WordNet
  - Dutch WordNet: Cornetto



# Similarity computation

- Count number of matching terms
- Sentence level comparison
- Check for exact match or abstract match using WordNet
  - Dutch WordNet: Cornetto
- Match similarity score based on level of abstraction



# Similarity computation

- Count number of matching terms
- Sentence level comparison
- Check for exact match or abstract match using WordNet
  - Dutch WordNet: Cornetto
- Match similarity score based on level of abstraction
- Sentence similarity score based on match similarity relative to size of lemma sets



# Similarity computation

- Count number of matching terms
- Sentence level comparison
- Check for exact match or abstract match using WordNet
  - Dutch WordNet: Cornetto
- Match similarity score based on level of abstraction
- Sentence similarity score based on match similarity relative to size of lemma sets
- Directed similarity score for each sentence



# Similarity computation

- Count number of matching terms
- Sentence level comparison
- Check for exact match or abstract match using WordNet
  - Dutch WordNet: Cornetto
- Match similarity score based on level of abstraction
- Sentence similarity score based on match similarity relative to size of lemma sets
- Directed similarity score for each sentence
- First synset used



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

source    Good day    madam    said    the    princess    what    does    you    there



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

source	Good	day	madam	said	the	princess	what	does	you	there
lemma	day	madam	speak	princess	do					





# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

source	Good	day	madam	said	the	princess	what	does	you	there
lemma	day	madam	speak	princess	do					
synset	day	lady	speak	royal daughter	do					



## Similarity computation example

Good day madam, said the princess, what are you doing?  
Good afternoon basket maker, said the gnome.

day lady speak royal daughter do



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

day lady speak royal daughter do

Good afternoon basket maker said **the** gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

day lady speak royal daughter do

Good afternoon basket maker said the gnome

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

day lady speak royal daughter do

Good afternoon basket maker said the gnome

good afternoon basket maker speak gnome

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

day lady speak royal daughter do  
time unit

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

day lady speak royal daughter do  
time unit  
unit

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

day lady speak royal daughter do  
time unit  
unit  
something

good afternoon basket maker speak gnome





# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

day lady speak royal daughter do  
time unit  
unit  
something

good afternoon basket maker speak gnome  
creature

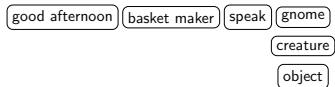


# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

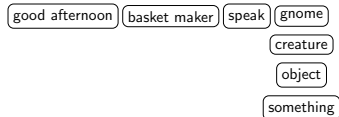
---



# Similarity computation example

Good day madam, said the princess, what are you doing?

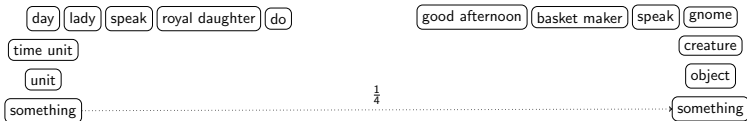
Good afternoon basket maker, said the gnome.



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$((\frac{1}{4}$

day lady speak royal daughter do

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$\left(\frac{1}{4}\right)$

day lady speak royal daughter do  
figure

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$((\frac{1}{4}))$

day lady speak royal daughter do  
figure

good afternoon basket maker speak gnome  
maker



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$((\frac{1}{4}))$

day lady speak royal daughter do  
figure

good afternoon basket maker speak gnome  
maker  
figure





# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$\left(\frac{1}{4}\right)$



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$((\frac{1}{4} + \frac{1}{2}))$

day lady speak royal daughter do

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$$\left(\frac{1}{4} + \frac{1}{2}\right)$$



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\left(\left(\frac{1}{4} + \frac{1}{2}\right) + 1\right)$$

day lady speak royal daughter do

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$((\frac{1}{4} + \frac{1}{2} + 1)$

day lady speak royal daughter do  
daughter

good afternoon basket maker speak gnome

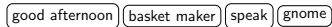


# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\left(\left(\frac{1}{4} + \frac{1}{2}\right) + 1\right)$$

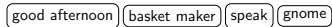
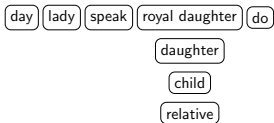


# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\left(\left(\frac{1}{4} + \frac{1}{2}\right) + 1\right)$$

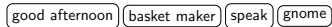
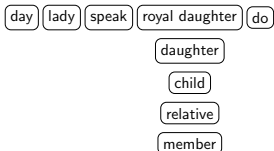


# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\left(\left(\frac{1}{4} + \frac{1}{2}\right) + 1\right)$$





# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$$((\frac{1}{4} + \frac{1}{2} + 1)$$

day lady speak royal daughter do

daughter

child

relative

member

figure

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\left(\left(\frac{1}{4} + \frac{1}{2}\right) + 1\right)$$

day lady speak royal daughter do

daughter

child

relative

member

figure

good afternoon basket maker speak gnome

maker



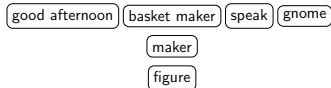
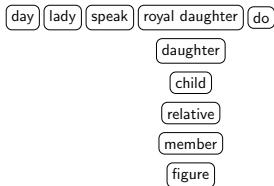
# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$$((\frac{1}{4} + \frac{1}{2} + 1)$$

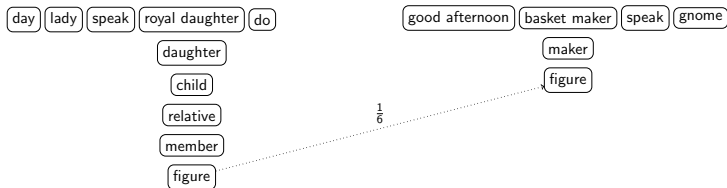


# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\left(\frac{1}{4} + \frac{1}{2} + 1\right)$$



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$$\left(\left(\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6}\right)\right)$$

day lady speak royal daughter do

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$$\left(\left(\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6}\right)\right)$$

day lady speak royal daughter do  
act

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$$\left(\left(\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6}\right)\right)$$

day lady speak royal daughter do  
act

good afternoon basket maker speak gnome  
notify



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$$\left(\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6}\right)$$

day lady speak royal daughter do  
act

good afternoon basket maker speak gnome  
notify  
inform





# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$$\left(\left(\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6}\right)\right)$$

day lady speak royal daughter do  
act

good afternoon basket maker speak gnome  
notify  
inform  
do



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$$\left(\left(\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6}\right)\right)$$

day lady speak royal daughter do  
act

good afternoon basket maker speak gnome  
notify  
inform  
do  
act



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$$\left(\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6}\right)$$



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2}))$$

day lady speak royal daughter do

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2}))$$

day lady speak royal daughter do

good afternoon basket maker speak gnome

*no match*



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0)$$

day lady speak royal daughter do

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0)$$

day lady speak royal daughter do

good afternoon basket maker speak gnome  
maker



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0)$$

day lady speak royal daughter do

good afternoon basket maker speak gnome  
maker  
figure



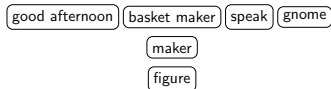


# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\left(\left(\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2}\right) + 0\right)$$



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$$((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2}) + 0)$$



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3})$$

day lady speak royal daughter do

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\frac{((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3})}{}$$



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1)$$

day lady speak royal daughter do

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$$((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1)$$

day lady speak royal daughter do

good afternoon basket maker speak gnome  
creature



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\frac{((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1)}{}$$

day lady speak royal daughter do  
daughter

good afternoon basket maker speak gnome  
creature

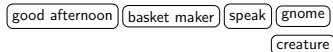
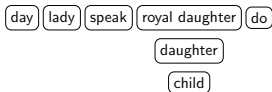


# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\frac{((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1)}{2}$$



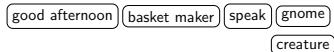
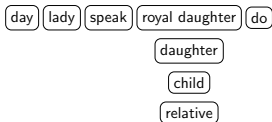


# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\frac{((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1)}{}$$

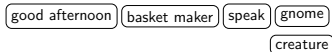
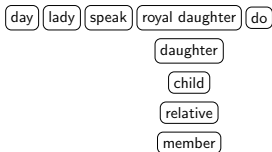


# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\frac{((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1)}{}$$

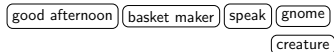
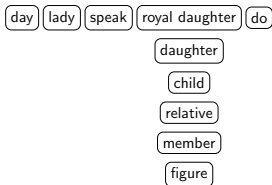


# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\frac{((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1)}{}$$

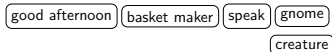
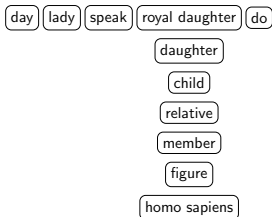


# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\frac{((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1)}{}$$



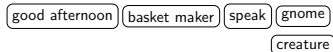
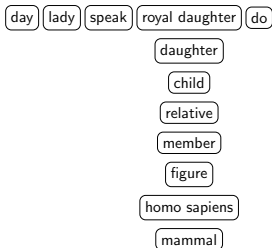
# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$$((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1)$$



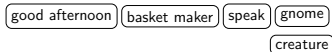
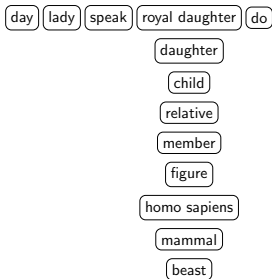
# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$$((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1)$$



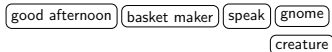
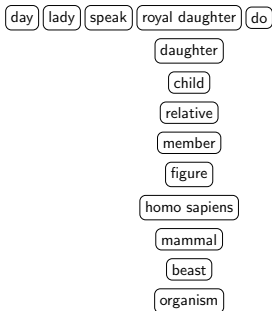
# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$$((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1)$$



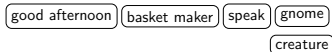
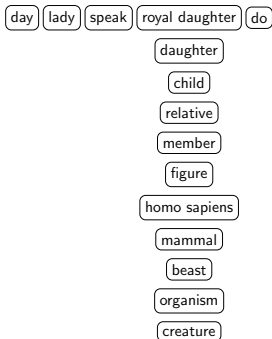
# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

---

$$((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1)$$



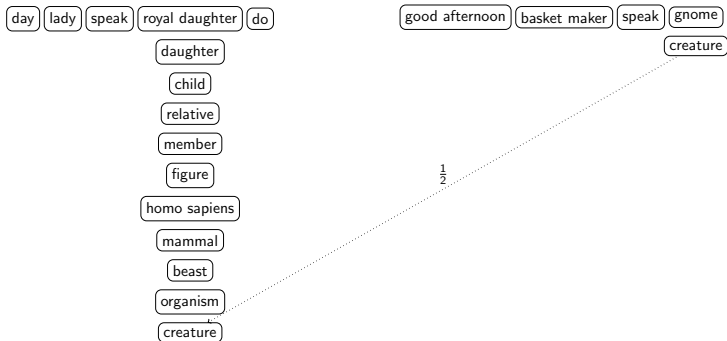


# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\frac{((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1)}{2}$$



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1 + \frac{1}{2}))$$

day lady speak royal daughter do

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\frac{((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1 + \frac{1}{2}))}{5}$$

day lady speak royal daughter do

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\frac{((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1 + \frac{1}{2}))}{(5 + 4)}$$

day lady speak royal daughter do

good afternoon basket maker speak gnome



# Similarity computation example

Good day madam, said the princess, what are you doing?

Good afternoon basket maker, said the gnome.

$$\frac{((\frac{1}{4} + \frac{1}{2} + 1 + \frac{1}{6} + \frac{1}{2})) + (0 + \frac{1}{3} + 1 + \frac{1}{2}))}{(5 + 4)} = 0.47$$

day lady speak royal daughter do

good afternoon basket maker speak gnome



# Document similarity and clustering

- For each sentence in a folktale, find most similar sentence from all sentences in the corpus



# Document similarity and clustering

- For each sentence in a folktale, find most similar sentence from all sentences in the corpus
- Score for each document pair (A,B) the (relative) amount of sentences from A for which the most similar sentence was found in B



# Document similarity and clustering

- For each sentence in a folktale, find most similar sentence from all sentences in the corpus
- Score for each document pair (A,B) the (relative) amount of sentences from A for which the most similar sentence was found in B
- Ranking-based method





# Document similarity and clustering

- For each sentence in a folktale, find most similar sentence from all sentences in the corpus
- Score for each document pair (A,B) the (relative) amount of sentences from A for which the most similar sentence was found in B
- Ranking-based method
- Non-symmetrical

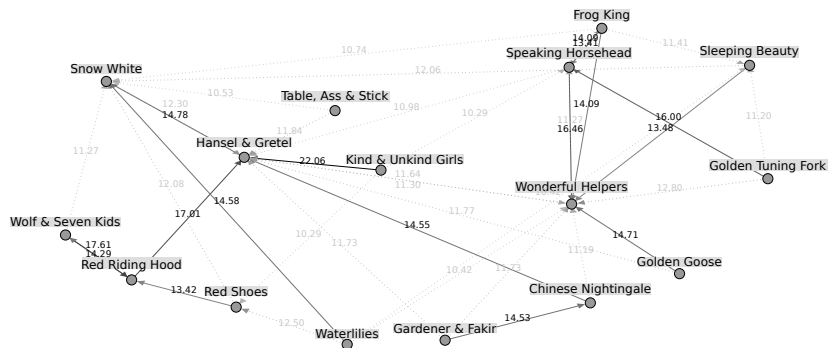


# Document similarity and clustering

- For each sentence in a folktale, find most similar sentence from all sentences in the corpus
- Score for each document pair (A,B) the (relative) amount of sentences from A for which the most similar sentence was found in B
- Ranking-based method
- Non-symmetrical
- Clusters based on similarity thresholds



# Similarity computation results



- Central nodes and clusters visible
- Royal protagonists, moral values vs. civilian protagonists, dangerous circumstances



# Differences with other approaches

- Approaches for pairs of concepts
  - Evaluation using human concept similarity ratings



# Differences with other approaches

- Approaches for pairs of concepts
  - Evaluation using human concept similarity ratings
- Approaches for document categorization
  - Evaluation using gold standard categorized corpora



# Differences with other approaches

- Approaches for pairs of concepts
  - Evaluation using human concept similarity ratings
- Approaches for document categorization
  - Evaluation using gold standard categorized corpora
- Folktales: approaches for story variants
  - Evaluation using variant-tagged folktale corpora



# Differences with other approaches

- Approaches for pairs of concepts
  - Evaluation using human concept similarity ratings
- Approaches for document categorization
  - Evaluation using gold standard categorized corpora
- Folktales: approaches for story variants
  - Evaluation using variant-tagged folktale corpora
- Current approach: pair-wise document similarity
  - Evaluation less straightforward



# Differences with other approaches

- WordNet graph measures





# Differences with other approaches

- WordNet graph measures
  - Wu-Palmer: length from shared node to root node



# Differences with other approaches

- WordNet graph measures
  - Wu-Palmer: length from shared node to root node
  - Leacock-Chodorow: Shortest path, scaled for local hierarchy depth



# Differences with other approaches

- WordNet graph measures
  - Wu-Palmer: length from shared node to root node
  - Leacock-Chodorow: Shortest path, scaled for local hierarchy depth
  - PageRank, path length weighting, domain knowledge



# Differences with other approaches

- WordNet graph measures
  - Wu-Palmer: length from shared node to root node
  - Leacock-Chodorow: Shortest path, scaled for local hierarchy depth
  - PageRank, path length weighting, domain knowledge
- Current measure: length from current node to first shared node



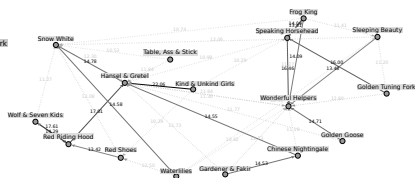
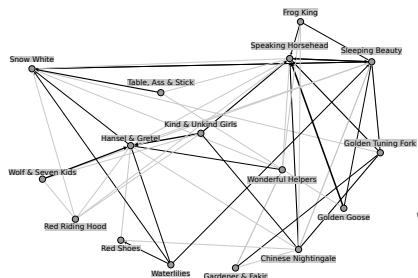
# Differences with other approaches

- WordNet graph measures
  - Wu-Palmer: length from shared node to root node
  - Leacock-Chodorow: Shortest path, scaled for local hierarchy depth
  - PageRank, path length weighting, domain knowledge
- Current measure: length from current node to first shared node
- Intended as measure of actor/event relatedness at some level of abstraction, instead of similarity



# Evaluation

- Same method, no WordNet, lemma's only



- Clustering and central nodes less apparent



# Evaluation

- Similarity measure vs. human ratings

<i>scored term</i>	McNo	McRel	McSim	RgNo	RgRel	RgSim
source	<b>0.64</b>	<b>0.60</b>	0.64	0.54	0.48	0.55
target	0.44	0.39	0.49	0.53	0.53	0.54
lowest	0.59	0.54	0.63	0.53	0.52	0.55
average	0.62	0.56	<b>0.65</b>	<b>0.58</b>	<b>0.55</b>	<b>0.59</b>
highest	0.58	0.53	0.61	<b>0.58</b>	0.54	<b>0.59</b>

- Miller & Charles, Rubenstein & Goodenough word pairs
- No instruction, report similarity, report relatedness



# Evaluation

- Similarity measure vs. human ratings

<i>scored term</i>	McNo	McRel	McSim	RgNo	RgRel	RgSim
source	<b>0.64</b>	<b>0.60</b>	0.64	0.54	0.48	0.55
target	0.44	0.39	0.49	0.53	0.53	0.54
lowest	0.59	0.54	0.63	0.53	0.52	0.55
average	0.62	0.56	<b>0.65</b>	<b>0.58</b>	<b>0.55</b>	<b>0.59</b>
highest	0.58	0.53	0.61	<b>0.58</b>	0.54	<b>0.59</b>

- Miller & Charles, Rubenstein & Goodenough word pairs
- No instruction, report similarity, report relatedness
- Correlations lower than Postma & Vossen (2014), around 0.8





# Evaluation

- Similarity measure vs. human ratings

<i>scored term</i>	McNo	McRel	McSim	RgNo	RgRel	RgSim
source	<b>0.64</b>	<b>0.60</b>	0.64	0.54	0.48	0.55
target	0.44	0.39	0.49	0.53	0.53	0.54
lowest	0.59	0.54	0.63	0.53	0.52	0.55
average	0.62	0.56	<b>0.65</b>	<b>0.58</b>	<b>0.55</b>	<b>0.59</b>
highest	0.58	0.53	0.61	<b>0.58</b>	0.54	<b>0.59</b>

- Miller & Charles, Rubenstein & Goodenough word pairs
- No instruction, report similarity, report relatedness
- Correlations lower than Postma & Vossen (2014), around 0.8
- Different type of similarity measure



# Evaluation

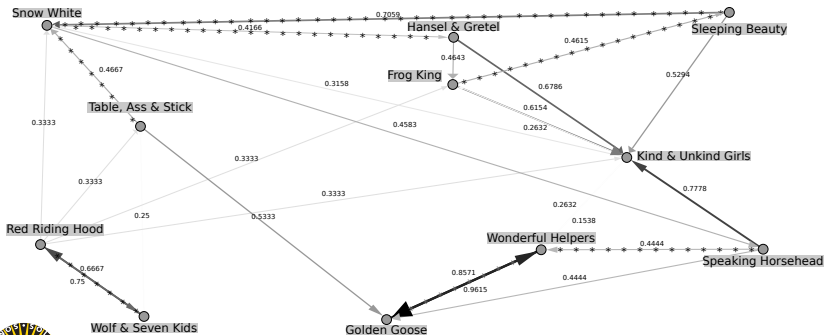
- Comparison with Thompson Motif Index
- Limited number of (semi-)abstract story elements for many (but not all) folktales

<i>ATU</i>	<i>Title</i>	<i>Motif description</i>	<i>Motif code</i>	<i>match level</i>
123	The Wolf & the Seven Kids	Disguise by changing voice	K1832	
333	Little Red Riding Hood	Wolf puts flour on his paw to disguise himself	K1839.1	4
533	The Speaking Horsehead	Disguise as goose-girl (turkey-girl)	K1816.5	3
533	The Speaking Horsehead	Imposter forces oath of secrecy	K1933	2
709	Snow White	Compassionate executioner: substituted heart	K0512.2	1



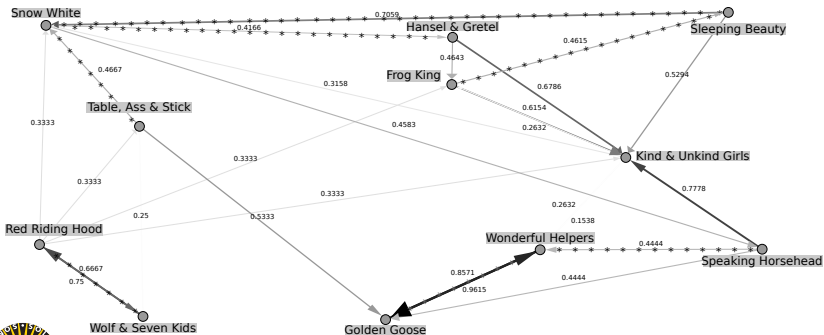
# Evaluation

- Directed motif overlap, 2 most similar documents per node
- Asterisk (\*) indicates relation also found by WordNet method



# Evaluation

- Directed motif overlap, 2 most similar documents per node
- Asterisk (\*) indicates relation also found by WordNet method
- TMI contains different type of relation



- Sensible clusters and central nodes found



# Discussion

- Sensible clusters and central nodes found
- Evaluation not straightforward



# Discussion

- Sensible clusters and central nodes found
- Evaluation not straightforward
- Many options for similarity computation using WordNet or otherwise



# Discussion

- Sensible clusters and central nodes found
- Evaluation not straightforward
- Many options for similarity computation using WordNet or otherwise
- Use larger and/or more heterogeneous corpus





# Discussion

- Sensible clusters and central nodes found
- Evaluation not straightforward
- Many options for similarity computation using WordNet or otherwise
- Use larger and/or more heterogeneous corpus
- Address computational efficiency and scalability



# Questions?

